

# Sampling-Based Sketches for Tensor Train Core Chains

MS12: Applications of Tensors in Scientific Computing, Part III May 13, 2024

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# **Collaborators and Published Work**



This presentation covers work in progress with **Beheshteh Rakhshan**, **Guillaume Rabusseau** (MILA Quebec), and **Osman Asif Malik** (formerly Lawrence Berkeley, now Encube Technologies).

The material is tied closely to two recent papers with **Riley Murray** (Sandia), **Laura Grigori** (EPFL), **Aydın Buluç** (LBNL), and **James Demmel** (UC Berkeley):

- [Bha+23] Fast Exact Leverage Score Sampling from Khatri-Rao Products with Applications to Tensor Decomposition. In NeurIPS 2023.
- [Bha+24] Distributed-Memory Randomized Algorithms for Sparse Tensor CP Decomposition. To appear in SPAA 2024.



# Introduction

### **Tensor Trains / Matrix Product States**



A **tensor train (TT)** represents a tensor  $T \in \mathbb{R}^{I_1 \times ... \times I_N}$  as a contraction of three-dimensional tensor cores  $A_1, ..., A_N$ .



Cores have dimensions  $\mathcal{A}_k \in \mathbb{R}^{R_{k-1} \times I_k \times R_k}$ ,  $1 \le k \le N$ , and we impose  $R_0 = R_N = 1$ . Cores can represent a tensor with  $I^N$  elements using  $O(NIR^2)$  space.

### **Tensor Diagram Notation**





Figure: A 4D tensor train.

Tensor trains compactly represent high-dimensional tensors and even large vectors / matrices (by first folding them up into high-dimensional tensors).

Example applications:

- Ground state calculation for MPO Hamiltonians [Gel17].
- Krylov methods with vectors in TT format [Al +23].
- Vlasov equation, high-dimensional PDE solvers [YL22].

#### **Our Task: Sketching a Core Chain**



- Consider cores  $A_1, ..., A_j$ , let  $A_{\leq j}$  be the *matricization* of the chain.
- Want a linear map (sketch) that reduces row count of A<sub>≤j</sub>, preserves column space geometry.
- An  $(\varepsilon, \delta)$ -subspace embedding is a distribution over maps  $S \in \mathbb{R}^{J \times \prod_{k \leq j} I_k}$ . For all  $x \in \mathbb{R}^{R_j}$  with high probability  $1 - \delta$ ,

$$(1-\varepsilon) \|A_{\leq j}x\|_{2}^{2} \leq \|SA_{\leq j}x\|_{2}^{2} \leq (1+\varepsilon) \|A_{\leq j}x\|_{2}^{2}$$



# **Our Contributions**



When each input core has a property called left-orthonormality, we give an algorithm to construct an efficient subspace embedding by sampling rows from  $A_{\leq j}$ .

#### Theorem (Core Chain Subspace Embedding)

Given left-orthonormal tensor cores  $A_1, ..., A_j$ , assume for simplicity  $I_1 = ... = I_j = I$  and  $R_1 = ... = R_j = R$ . There exists a data structure with the following properties:

- 1. The DS has construction time  $O(IR^3)$  with space overhead linear in the input core sizes.
- 2. The DS randomly draws a single row from  $A_{\leq j}$  proportional to its squared row norm in time  $O(jR^2 \log I)$ .

With this data structure, only  $J = O\left(\frac{R}{\varepsilon^2}\log\left(\frac{R}{\delta}\right)\right)$  samples are need for an  $(\varepsilon, \delta)$ -SE.



#### **Context and Prior Work**

## **Tensor Train Decomposition**





## **Sketching Application 1: ALS Fitting**





# **Sketching Application 2: TT Rounding\***

- Many operations on TTs (addition, multiplication by matrix-product operator) inflate the rank *R*.
- Want an operation to recompress the TT to some lower rank *r*. Randomized algorithms are particularly effective!
- Main operation: Gram matrix estimation of  $A_{\leq j}$  for  $1 \leq j < N$ . Key ingredient is a structured sketch S to reduce row count of  $A_{\leq j}$





# **Sketching Application 2: TT Rounding\***

- Two excellent papers provide upper / lower bounds on complexity of random TT-rounding:
  - Algorithm: Randomized Algorithms for Rounding in the Tensor-Train Format. Al Daas et. al. [Al +23].
  - Lower Bound: Cost-efficient Gaussian tensor network embeddings for tensor-structured inputs . Ma and Solomonik [MS22].
- **Caveat\*:** Our result cannot accelerate this application, since we rely on the left-orthonormality property.



# **The Left-Orthonormality Condition**



The operation  $mat(A_k, 3)$  is a flattening of  $A_k$  into a matrix:



Core  $\mathcal{A}_k$  is **left-orthonormal** if  $A_k^L = \max(\mathcal{A}_k, 3)$  is orthonormal, i.e.  $A_k^{L^{\top}} A_k^L = I$ .

#### Proposition (Left-Orthonormal Core Chain)

If cores  $A_1, ..., A_j$  are left-orthonormal, the matrix  $A_{\leq j}$  is orthonormal.

# **Row-Norm Squared Sampling**



We will sample rows i.i.d. from matrix  $A_{\leq j}$ . The *i*-th row is sampled with probability

$$p_i = \frac{1}{R} \|A_{\leq j}[i, :]\|^2$$

#### Theorem ([Woo14], Adapted)

Let  $S \in \mathbb{R}^{J \times \prod_{k \leq j} I_k}$  be a sampling matrix for orthonormal matrix  $A_{\leq j}$  that selects rows i.i.d. according to their squared row norms (reweighting them appropriately). There exists constant C so if

$$J \ge CR \frac{\log(2R/\delta)}{\varepsilon^2},$$

then S is an  $(\varepsilon, \delta)$ -subspace embedding for  $A_{\leq j}$ .

# Sampling from Other Tensor Products



- Row-norm-squared sampling from an Kronecker product is trivial (sample independently from each matrix).
- Slightly more complicated for Khatri-Rao product, but doable (use ideas from [DYH19]).
- We are first to demonstrate efficient sampling from left-orthonormal TT core chains.



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# **Efficient Core Chain Sketching**

# Conditional Sampling from $A_{\leq j}$

- To draw one row from  $A_{\leq j}$ , we sample one slice from each core  $A_j, A_{j-1}, ..., A_1$ . Let  $\hat{t}_j, ..., \hat{t}_1$  be RVs for each index.
- The product of these slices forms a row from  $A \leq j$ . Sample each index  $\hat{t}_k$  conditioned on  $\hat{t}_{k+1}, ..., \hat{t}_j$ .
- The order of sampling is counterintuitive; the most efficient matrix multiplication order to materialize a row from  $A_{\leq j}$  starts by slicing  $A_1$ .





# **Step 1: Sample Column Uniformly from** $A_{\leq j}$



• Let the target distribution be

$$q := \frac{1}{R} \left( A_{\leq j} \left[ :, 1 \right]^2 + \dots + A_{\leq j} \left[ :, R \right]^2 \right)$$

- *q* has the form of a **mixture distribution**. Can sample a column uniformly at random, then restrict ourselves to sampling from the squared entry distribution on that column.
- We reap a **computational advantage** through this restriction.

# **Step 2: Form the Conditional Distribution**



Suppose that we have selected column  $\hat{r} = r$  and  $\hat{t}_{k+1} = t_{k+1}, ..., \hat{t}_j = t_j$  for index  $k \leq j$ . Define "history vector"  $h_{>k} \in \mathbb{R}^R$  as

$$h_{>k} := \mathcal{A}_{k+1} [:, t_{k+1}, :] \cdot \ldots \cdot \mathcal{A}_j [:, t_j, :] \cdot e_r$$

where  $e_r$  is the *r*-th standard basis vector.

Lemma (Conditional distribution for  $\hat{t}_k$ )

Suppose we impose a conditional distribution on  $\hat{t}_k$  given by

$$p(\hat{t}_k = t_k \mid \hat{t}_{>k} = t_{>k} \land \hat{r} = r) = \|\mathcal{A}_k[:, t_k, :] \cdot h_{>k}\|_2^2.$$

Then the joint RV  $(\hat{t}_1,...,\hat{t}_j)$  follows the squared row norm distribution on  $A_{\leq j}$ .

Note: without step 1,  $h_{>k}$  would be a matrix.

# **Step 3: Sample the Conditional Distribution**



We have a data structure to efficiently sample from the prior distribution! Flatten core  $A_k$  into its left-matricization, apply the following lemma:

#### Lemma ([Bha+23], Adapted)

Given a matrix  $A \in \mathbb{R}^{IR \times R}$ , there exists a data structure with the following properties:

- Its construction time is  $O(IR^3)$  with space overhead  $O(IR^2)$ .
- Given any vector  $h \in \mathbb{R}^R$ , it can draw a single sample from the un-normalized distribution of weights  $(A \cdot h)^2$  in time  $O(R^2 \log I)$ .



# **Experiments and Further Work**

# **Verifying Sampler Correctness**





Figure: Sampling from the left subchain of an  $16 \times 16 \times 16$  TT-tensor with rank 4.

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## **FROSTT Sparse Tensor Train ALS Fitting**



| Tensor        | Dimensions  | NNZ         | Prep.    |
|---------------|---|-------------|----------|
| Uber<br>Enron | 183 x 24 x 1.1K x 1.7K<br>6K x 5.7K x 244K x 1.2K | 3.3M<br>54M | -<br>log |
| NELL-2        | 12K x 9.1K $	imes$ 29K                            | 77M         | -        |



Figure: Accuracy vs. time for three FROSTT tensors, R = 6,  $J = 2^{16}$  for our randomized ALS algorithm.

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#### **Accuracy and Per-Iteration Speedup**



| Tensor | R  | RS Fit | Exact ALS Fit | Avg. Speedup of RS over Exact |
|--------|----|--------|---------------|-------------------------------|
|        | 4  | 0.1332 | 0.1334        | 4.0×                          |
|        | 8  | 0.1646 | 0.1654        | 3.0×                          |
| Uber   | 12 | 0.1828 | 0.1846        | 1.5x                          |
|        | 4  | 0.0498 | 0.0507        | 17.8x                         |
|        | 8  | 0.0669 | 0.0711        | 10.5×                         |
| Enron  | 12 | 0.0810 | 0.0856        | 7.4×                          |
|        | 4  | 0.0213 | 0.0214        | 26.0x                         |
|        | 8  | 0.0311 | 0.0317        | 22.2x                         |
| NELL-2 | 12 | 0.0382 | 0.0394        | 15.8×                         |

Table: Average Fits and speedup,  $J = 2^{16}$  for randomized algorithms, 40 ALS iterations.

# **Work in Progress**



- Row-norm squared sampling is simple for Kronecker and Khatri-Rao products. Our work shows that it is also efficient for TT chains.
- We are actively searching for other (low-error) sparse tensors and other applications for our subspace embedding algorithm.
- Want to develop related tools for non-orthogonal chains, if possible. Could accelerate tensor train rounding.
- If any of these techniques / results interest you, please come talk to me!

# Thank you, questions welcome.

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# **Backup Slides**



# **Oblivious Subspace Embeddings**



- An **oblivious** subspace embedding doesn't require any prior information about A.
- Choose S as:
  - An i.i.d. Gaussian / Rademacher random matrix
  - A Countsketch / Sparse Sign Embedding (fixed nnz per column)
  - A composition of a random diagonal, FFT-like operator, and uniform sparse sampler

| i.i.d. Gaussian  | Countsketch   |
|--|---|
| $\begin{bmatrix} -0.01 & -0.39 & 0.37 \\ -0.47 & 0.74 & -0.10 \end{bmatrix}$ | $\begin{bmatrix} +1 & 0 & +1 \\ 0 & -1 & 0 \end{bmatrix}$ |

# **Leverage Scores and Linear Least-Squares**



When  $A_{\leq j}$  is orthonormal, the squared norm of each row is equal to its **leverage score**. Leverage score sampling can accelerate linear least squares:

Theorem (Leverage Score Sampling Guarantees, [Mal22])

Suppose  $S \in \mathbb{R}^{J \times I}$  is a leverage-score sampling matrix for  $A \in \mathbb{R}^{I \times R}$ , and define

$$\tilde{X} := \arg\min_{\tilde{X}} \left\| SA\tilde{X} - SB \right\|_{F}$$

If  $J \gtrsim R \max(\log(R/\delta), 1/(\varepsilon \delta))$ , then with probability at least  $1 - \delta$ ,

$$\left\|A\tilde{X} - B\right\|_F \le (1+\varepsilon)\min_X \|AX - B\|_F.$$